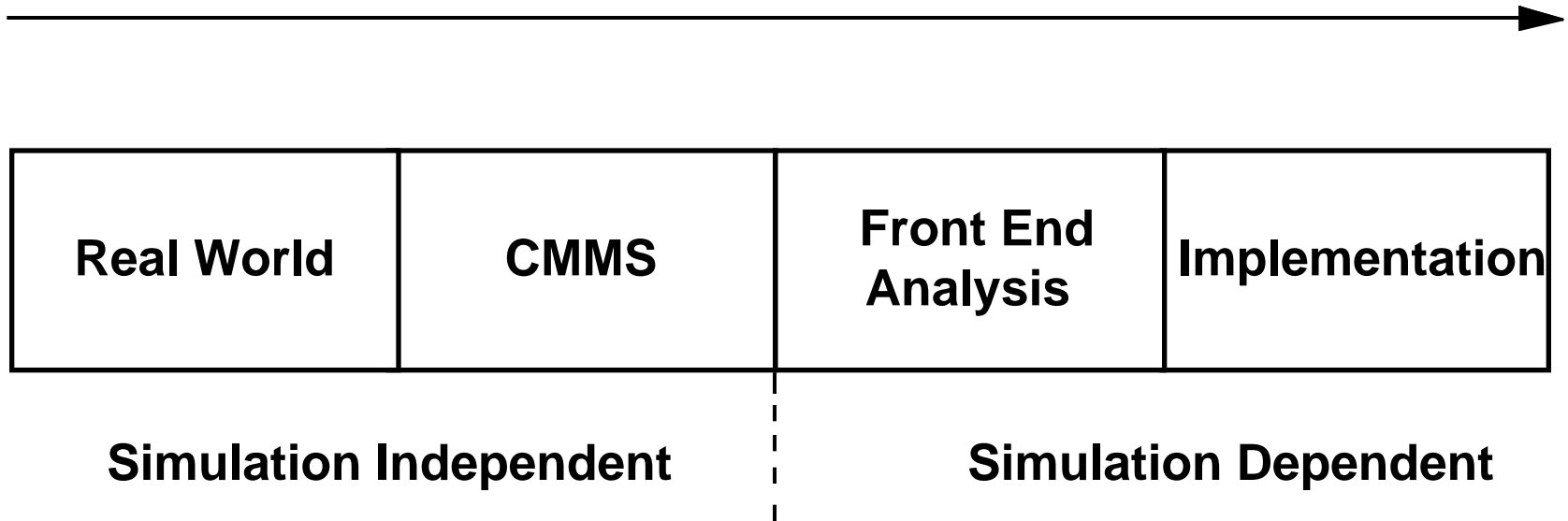




# CMMS

## Simulation Development Process



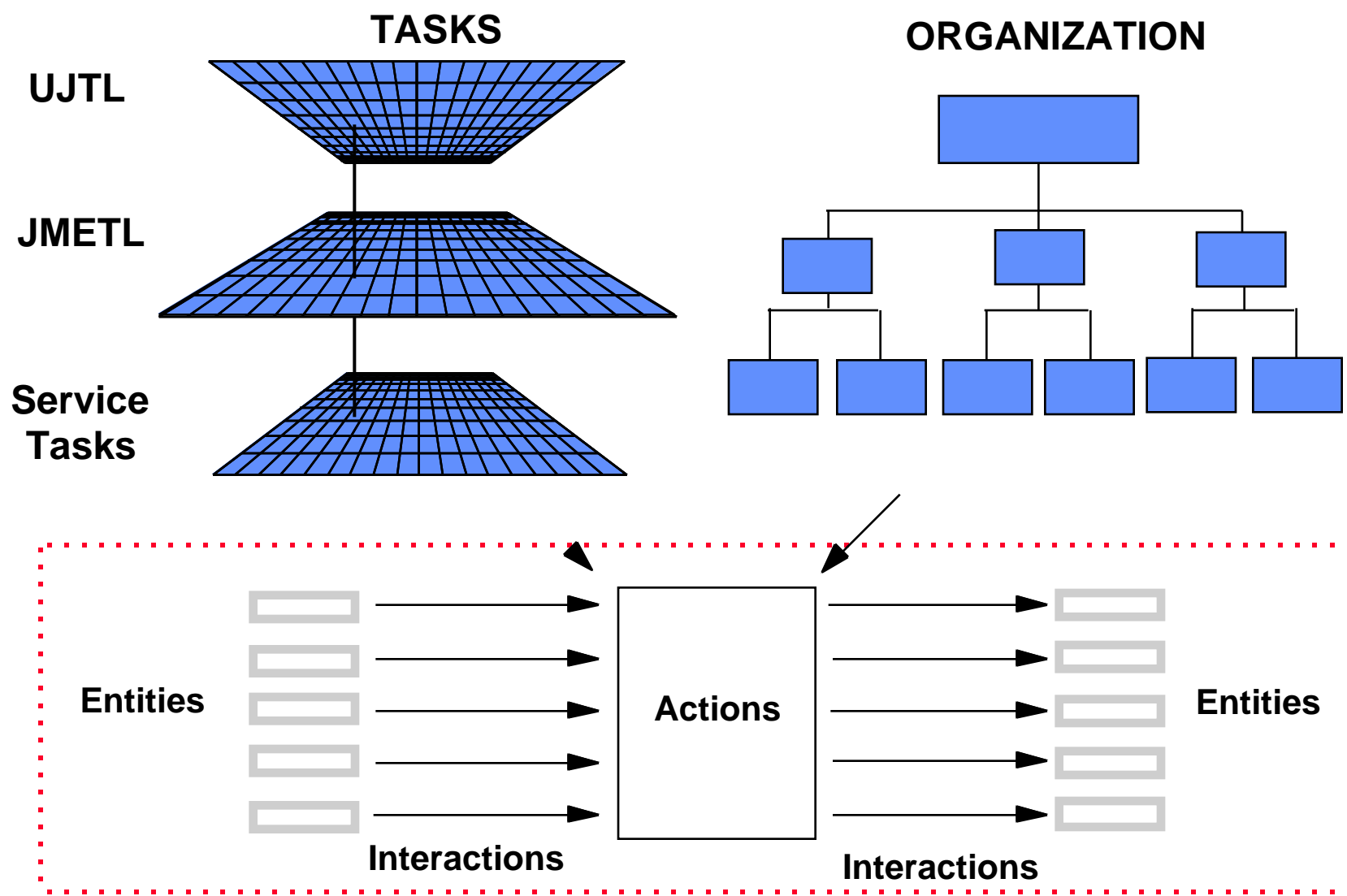


# What is a CMMS?

- A hierarchical description of the actions and interactions among the various entities associated with a particular mission area
- An authoritative first abstraction of the real world
- A common framework for knowledge acquisition
  - Validated, relevant actions and interactions organized by specific task and entity/ organization
  - Standard format for expression
- The purpose of CMMS is to cost-effectively provide simulation developers (and others) a common understanding of the real world

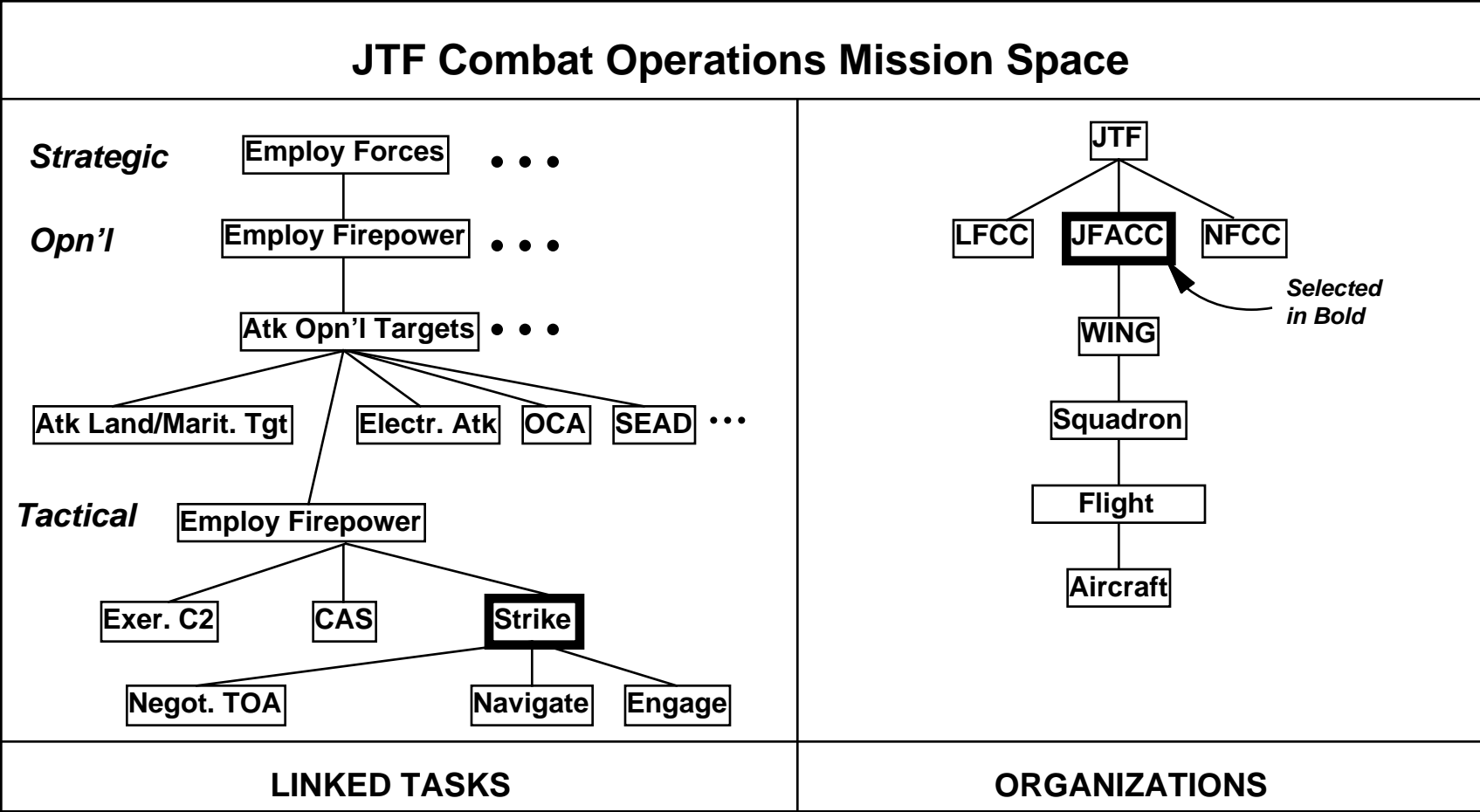


# Organizational Concept





# CMMS Illustrative Example Interaction Selection Display



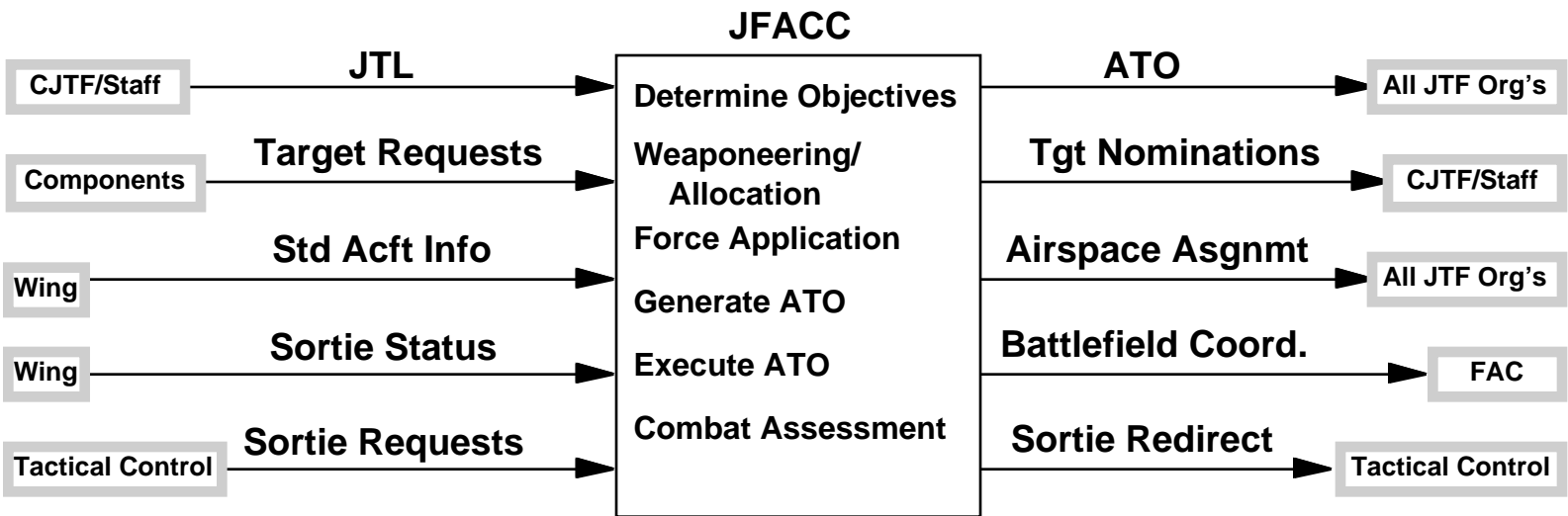
*User Selects Interactions Involved in  
the Strike Task by the JFACC ...*



# Illustrative Example

## Interaction Display

### JTF Combat Operations Mission Space



***... Display Shows All Actions and Interactions for the Selection, in the Mission Space***



**DMSO**

# CMMS Prime Components

## INFORMATION SOURCES

WRITTEN

- Doctrine
- UJTL
- CINC JMETL
- Service tasks

ORAL

- Warfighter



KA Analysts

CAPTURED KNOWLEDGE

**DIF**

Feedback to authoritative sources



CMMS Users

**USER INTERFACES**

- Multiple user-requested views
  - Organization structure
  - Task structure
  - Model of interactions
  - Visualization of combat process
- Performance demands
  - Response time
  - Refresh rate
- User-friendliness

**DATABASE**

- CMMS elements:
  - Entities
  - Actions
  - Interactions
- Pointers to:
  - Knowledge acquisition history
  - Auth. Sources
  - Applicable models and simulations

**MANAGEMENT PROCESS/TOOLS**

- CMMS element integration
- Warfighter approval
- Functional area mission space mgt
- Resource/tool management

**KNOWLEDGE CONVERSION PROCESS/TOOLS**

- Check source, format, content
- Extract CMMS elements
- Deficiency correction
- Tool guidance
- Store in temporary database
- Convert CMMS elements for export

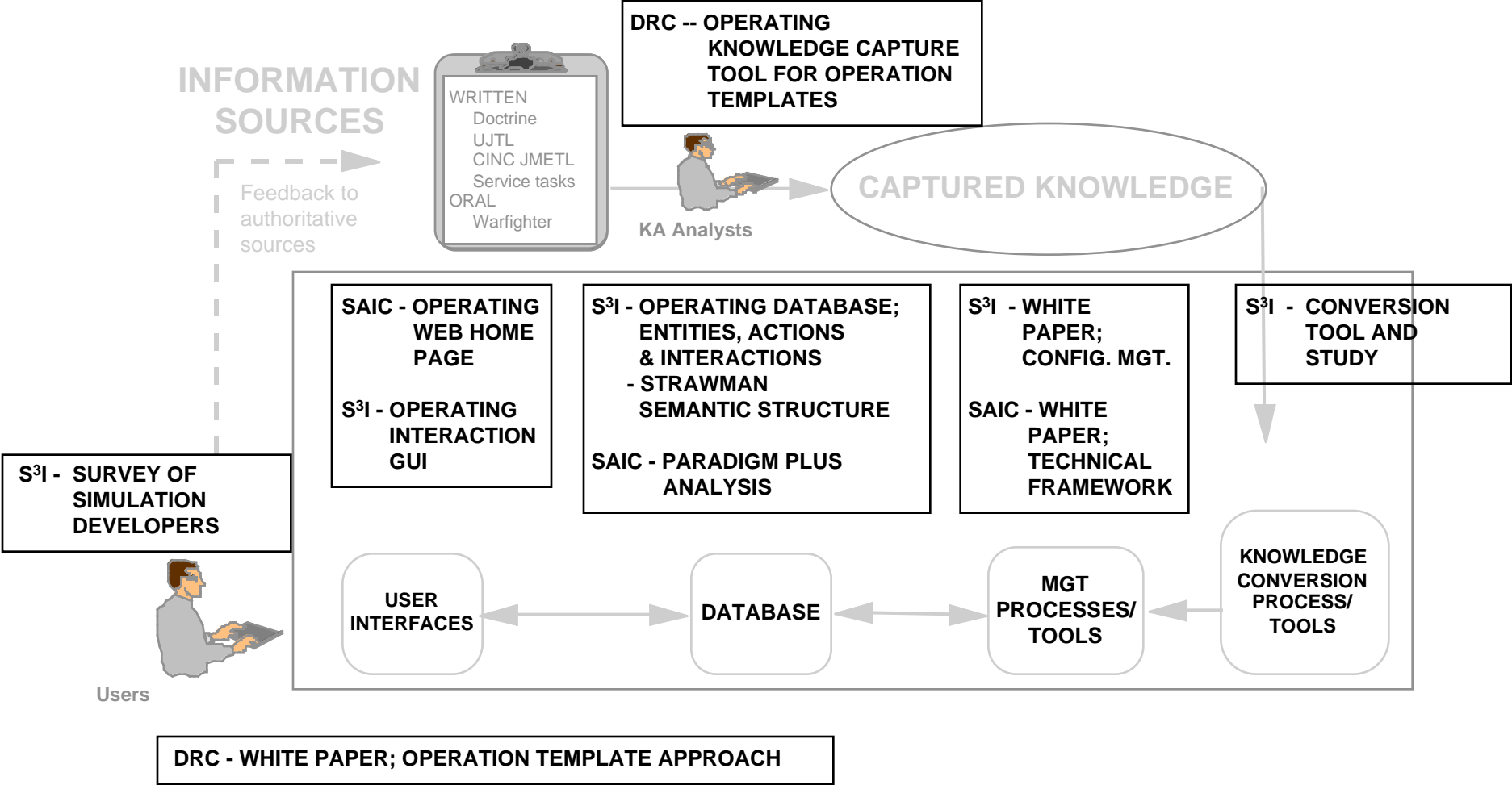
## CMMS SYSTEM

*Data comprising CMMS resides in and is accessible through the MSRR*



# CMMS Experiment Phase

*DRC, S3I and SAIC explored each area of the CMMS process with very limited data fill*





# Prototype Task

- **Contractor team selected**
  - Software development capability
  - Combat mission space experience and connectivity
  - UJTL applications
- **Rapid prototyping development**
  - 2 spirals of development and user feedback
  - Generate understanding of requirements for fully operational CMMS
- **Each spiral**
  - Requirements analysis
  - Architecture analysis
  - Design/code
  - Demonstration and feedback from prospective users
- **Final report**



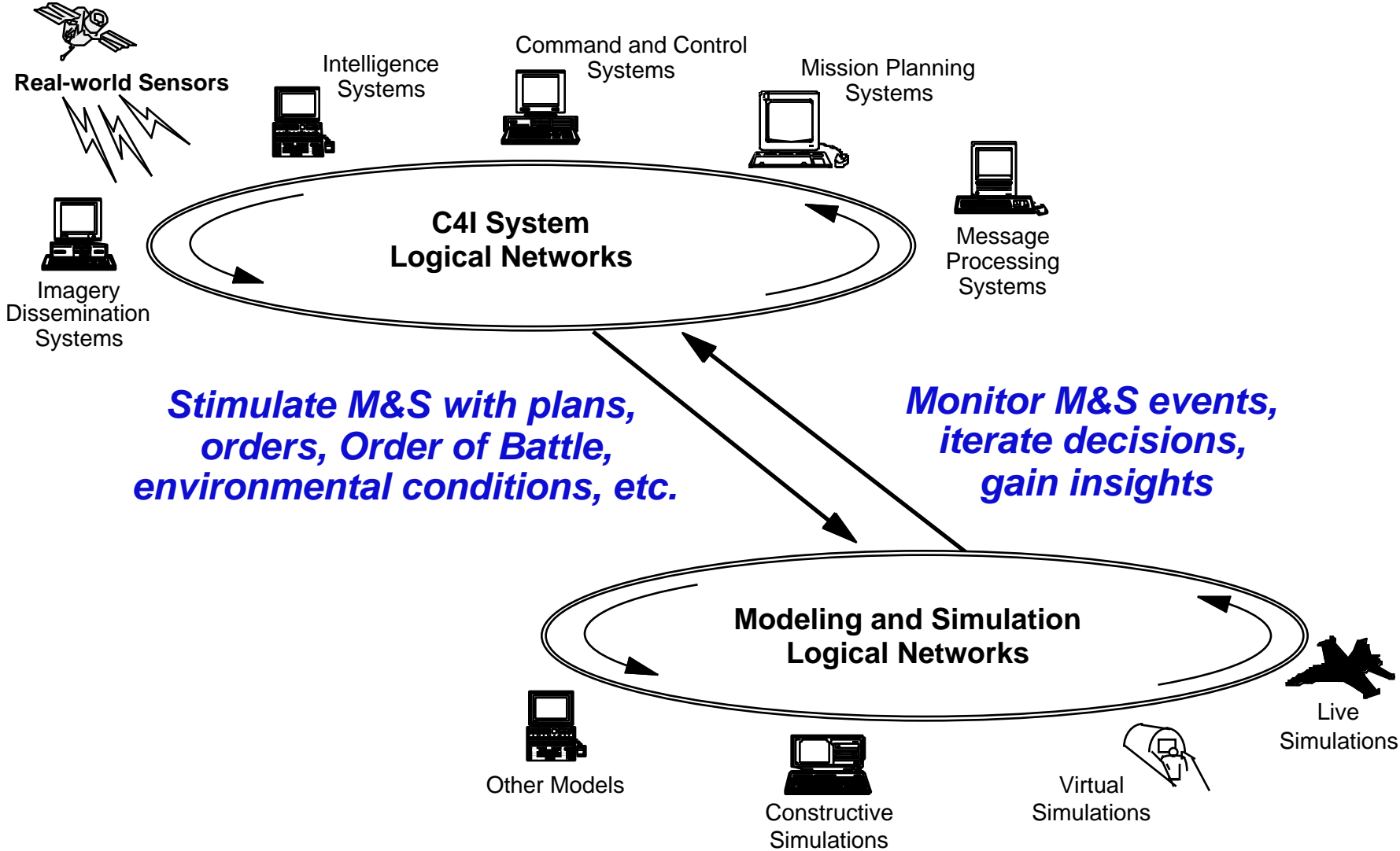


## **Concrete Results of CMMS Efforts**

- **JSIMS and JWARS are sharing a common mission space model and intend to share knowledge acquisition**
- **JSIMS may leverage NASM business process re-engineering efforts**
- **Data Interchange Format (DIF) effort may provide far-reaching standardization results**
- **CMMS experiments will provide simulation developers useful ideas and products, saving time and money**
  - **JWARS now working with CMMS contractor**
  - **WARSIM prototyping an event view using NASM Domain Analysis methods**
  - **Operation Template capture tool available to developers**



# C4I-Sim Operational Concept





# C4I-Sim Interoperability Benefits

**Dual Goals: (1) Take M&S to War (2) Train as You Fight**

- **Provide additional information to operational planners**
  - weapons effects, sensor capabilities, etc.
- **Provide additional insights/analysis regarding operational plans**
  - potential dangers, conflicts, losses, and effectiveness
- **Facilitate mission rehearsal**
- **Make it easier to use simulations for training**
  - users interface with M&S using their own C4I systems
- **Provide live C4I representations in simulation exercises**

***More effective planning, rehearsal, and operations = more combat power***



**DMSO**

## **DoD M&S Master Plan Objective 1-1**

**Objective 1-1. Establish a common high-level simulation architecture to facilitate the interoperability of all types of models and simulations among themselves and with C4I systems, as well as to facilitate the reuse of M&S components.**



**DMSO**

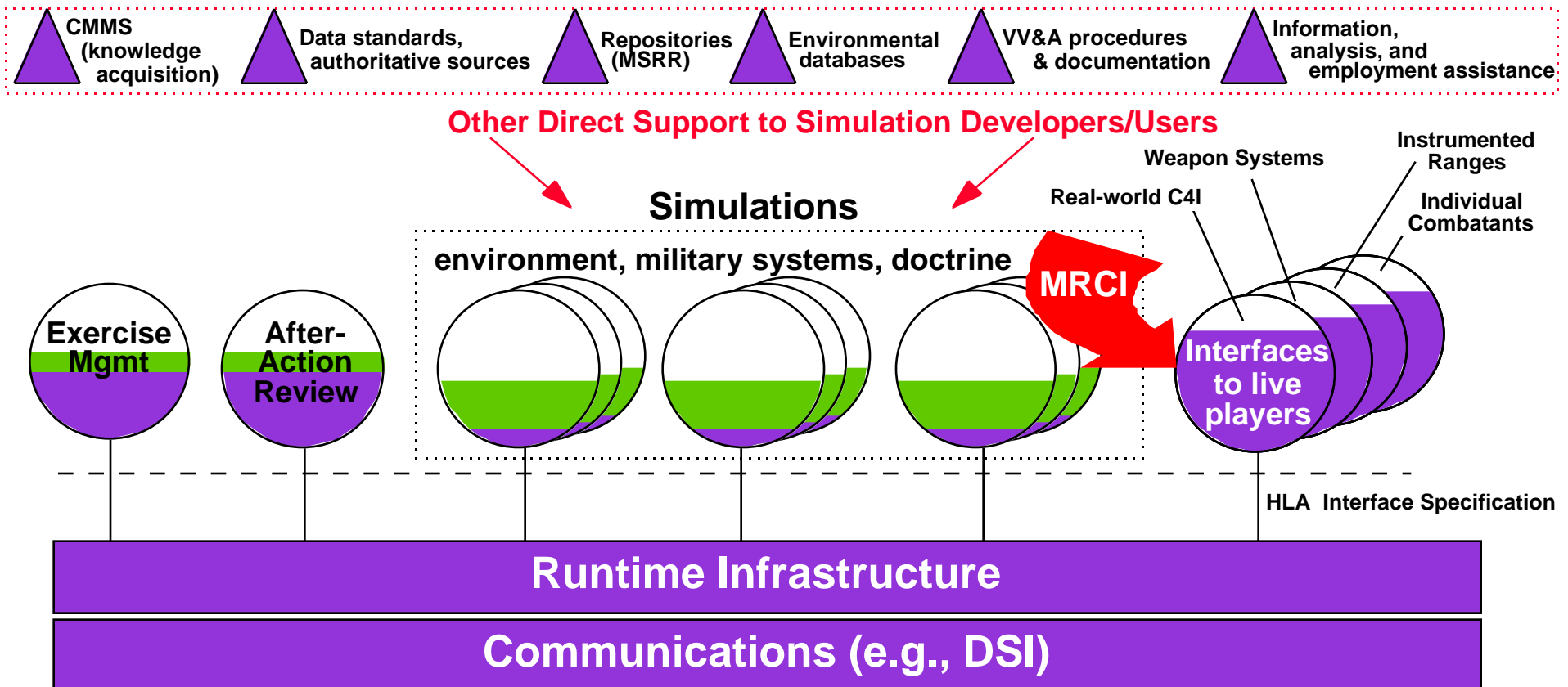
## **Purpose of MRCl Program**

**To cost effectively support 'seamless' interfaces between C4I systems and simulations**



# Tomorrow's Simulations will be Built on Reusable Elements

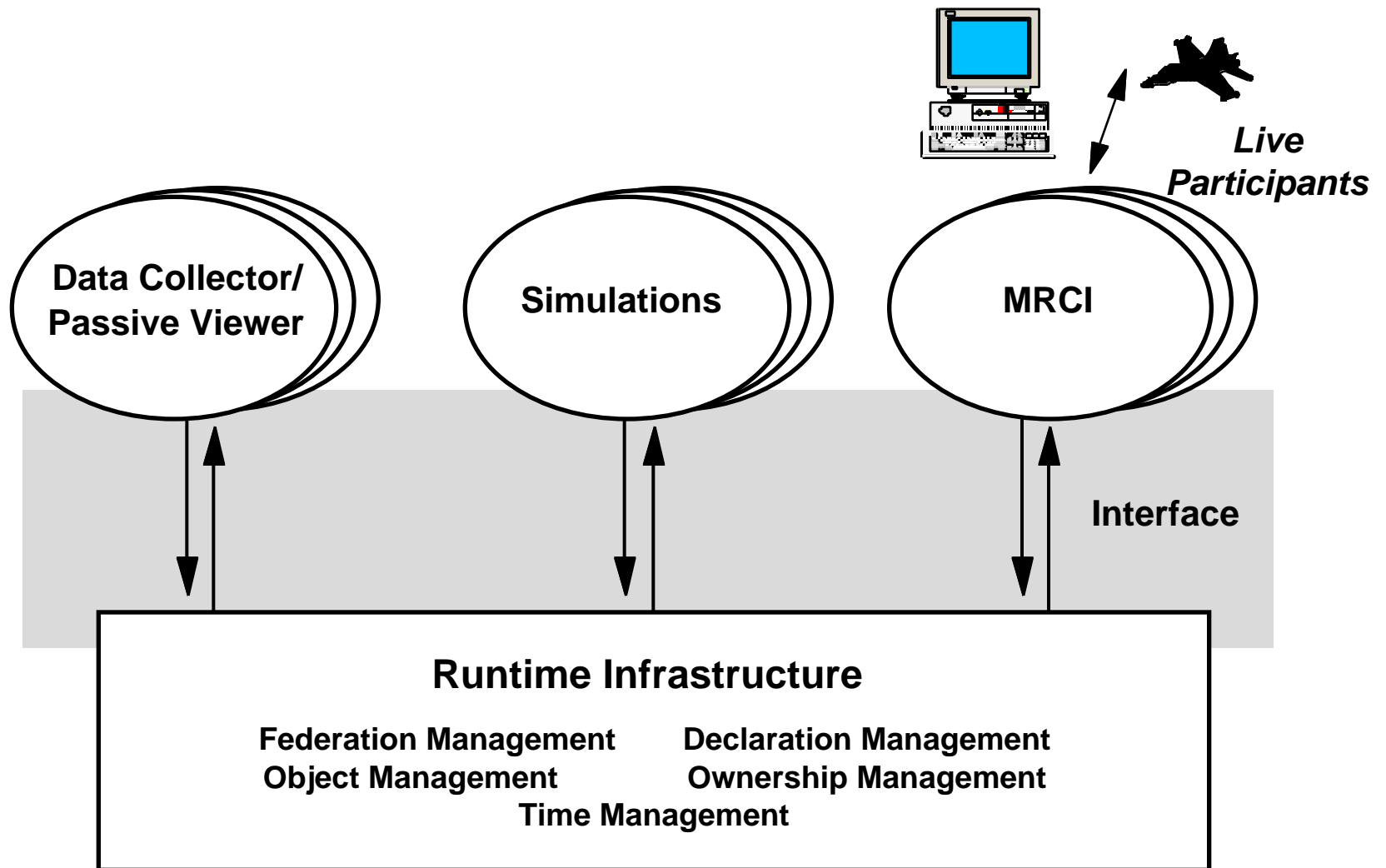
DMSO



- Key:
- developed once, reuseable across all DoD simulation systems
  - developed once, reuseable across a simulation domain
  - unique

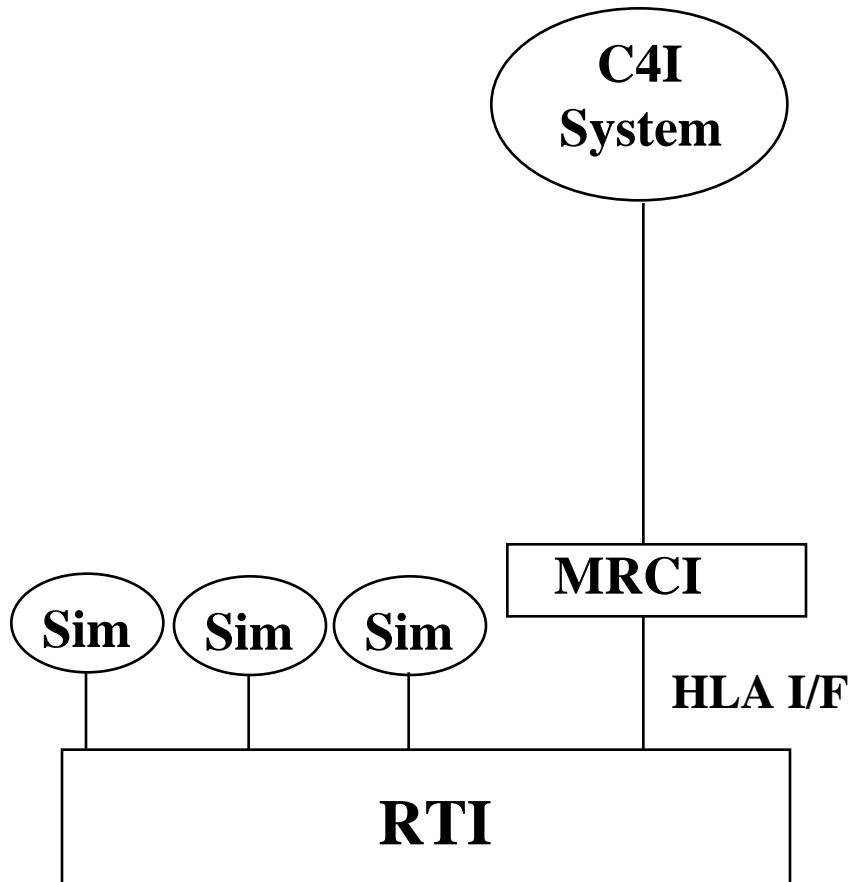


# Functional View of the Architecture





# C4I to Simulation Functionality



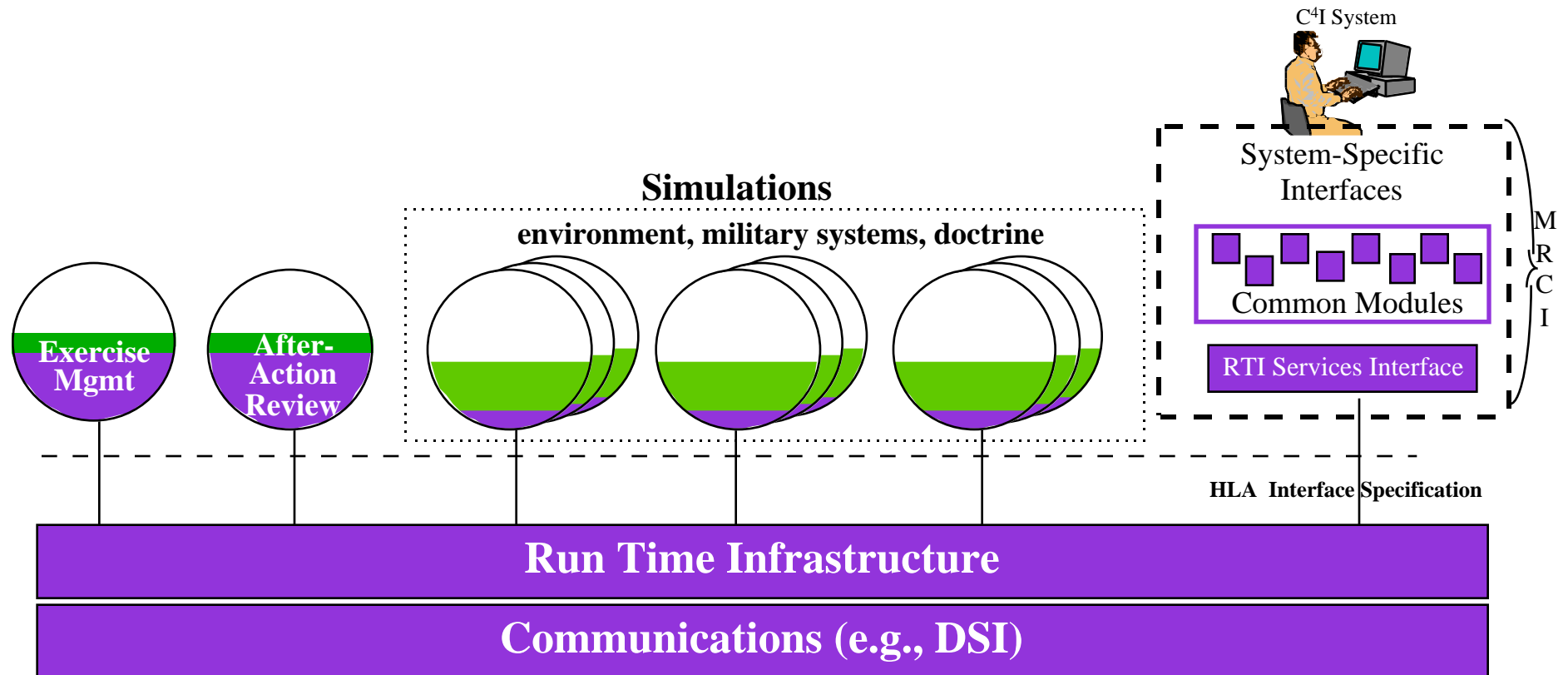
- **C4I information exchange**
  - Live system sends orders, reports, data etc. to simulated command nodes/systems
  - Simulated systems or command nodes send orders, reports, data to live systems
- **Ground truth exchange**
  - Simulated systems interact with (shoot, collide, jam) live systems
  - Live systems must send ground truth updates in accordance with FOM so simulation can project live system into simulated world\*
- **Compliance with HLA I/F**
  - Appropriate use of RTI services\*




\* Artificialities due to simulation interface





# MRCI Notional Design



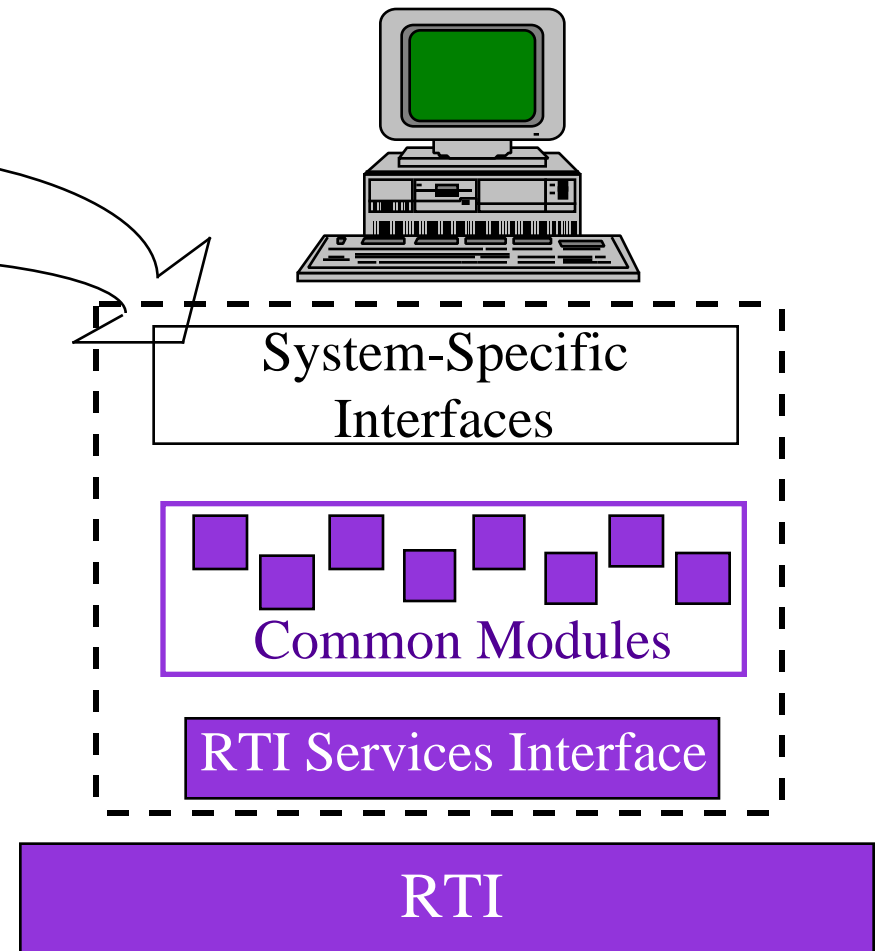
- Key:**
-  developed once, reused across all DoD simulation systems
  -  developed once, reused across a simulation domain
  -  unique



# Interface Specification

## Interface Spec & Software

1. Intro/Purpose
2. Applicable Documents
3. Interface Summary  
Cross-Index
4. Signal Definition List
5. Narrative Signal Flow Table
6. Interdigital Processor  
Communications
7. Data Unit Description
8. Message Definition

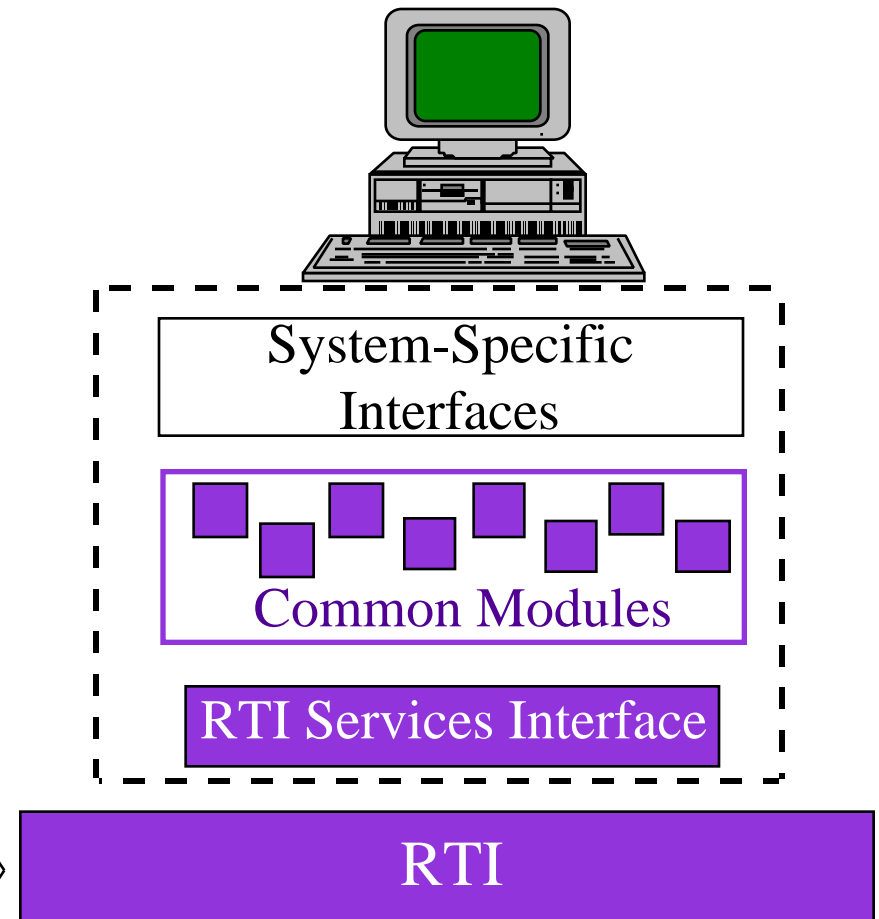
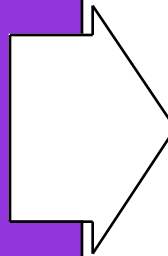




# Run-Time Infrastructure

## HLA RTI

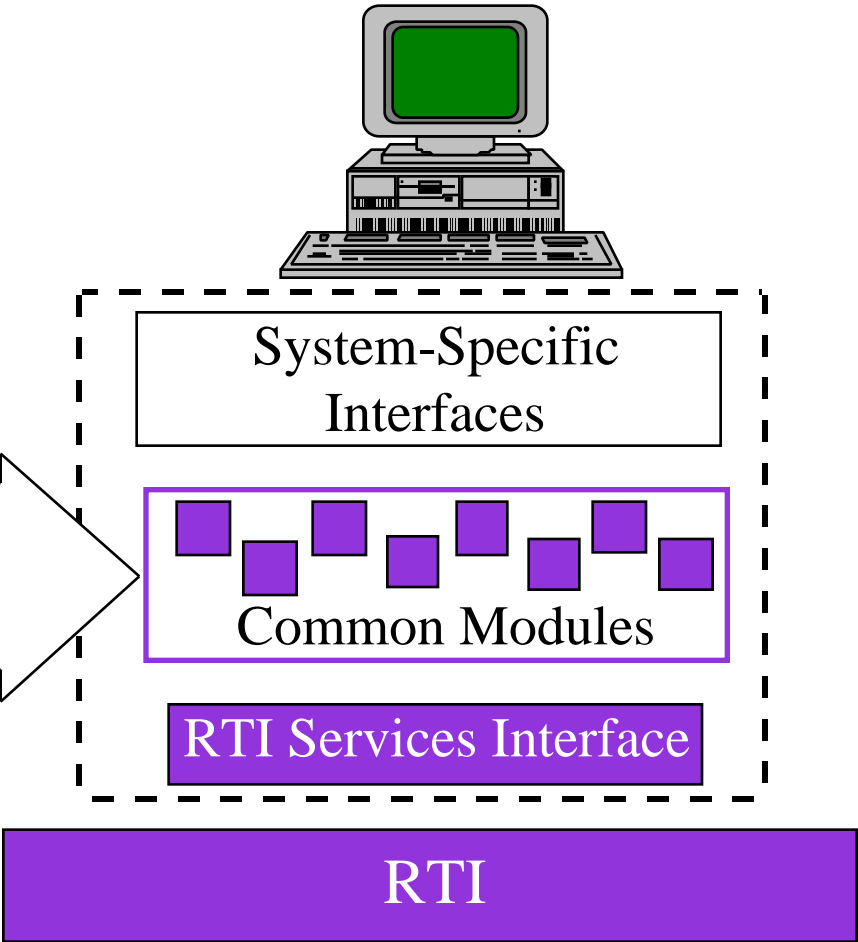
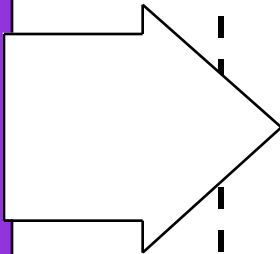
1. Federation Management  
e.g., Create, Pause, Resolve, Save,...
2. Declaration Management  
e.g., Publish Object, Subscribe, Control,...
3. Object management  
e.g., ID Request, Instantiate, Delete,...  
Send Interaction, Provide Attribute Value,...
4. Ownership Management  
e.g., Request Attribute Ownership  
Divestiture, Request Delete Privilege  
Acquisition,...
5. Time Management  
e.g., Set Federation Time, Request, Time  
Advance, ...





# Common Modules

MRCI Common Module Examples	
Technical Functions	Operational Functions
<ul style="list-style-type: none"><li>• Attribute Extrapolation</li><li>• Data Collection</li><li>• Implementing propagation effects</li></ul>	<ul style="list-style-type: none"><li>• Message &amp; Datalink<ul style="list-style-type: none"><li>-Translation</li><li>-Building</li><li>-Transmission</li><li>-Labeling</li></ul></li></ul>





**DMSO**

# MRCI Organizational Structure

**Architecture Management Group**

**MRCI Oversight Council**  
DMSO-Chair/DISA-Vice Chair  
- Four Review Teams

**Project Management  
NRaD**

**Integrating Contractor  
SAIC**

**Sub**

**Sub**

**Sub**



# Review Teams

- **Peer Review Team**
  - Judith Dahmann - DMSO
  - John Diem - TEXCOM (CBS/ABCS)
  - Russ Richardson - SAIC (JPSD)
  - Marnie Salisbury - MITRE (STOW)
  - Jeff Wolford - Lockheed (TACCSF)
  - Martha Farinacci - MITRE (D8 - SIMLINK)
  - Joe Lacetera - MITRE (CECOM - SINGARS)
  - Dan Sandini - MITRE (ESC)
  - Joe Jennings - MITRE (LAM TF)
  - Richard Wisehart - Frontier (CWIC)
- **Simulation Program Review Team**
  - JSIMS, STOW, WARSIM, NASM, BFTT, JTC/ALSP Review Panel, CATT, others
- **Simulation Center Review Team**
  - JWFC, JTASC, WPC, KBSC, NSC, BTS, others
- **C4I System Review Team**
  - GCCS (DISA - D8), Services, and others

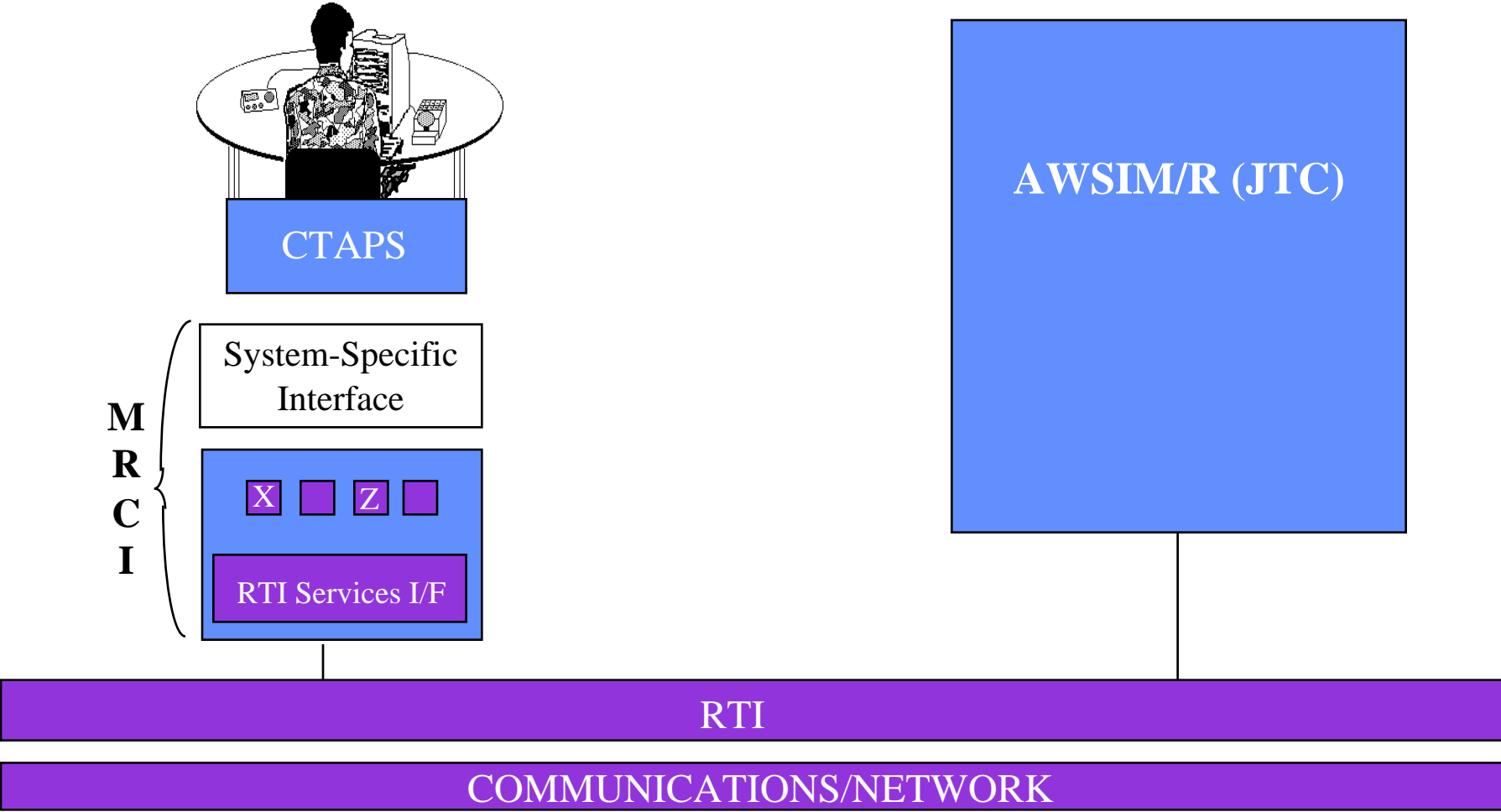


# MRCI 1996 Prototypes

- **Four experiments planned**
  - **Air Force CTAPS <- HLA & MRCI -> AWSIM/R**
  - **Air Force CTAPS <- HLA & MRCI -> AFSAF**
  - **Army MCS/P & AFATDS <-HLA & MRCI -> CBS**
  - **Army MCS/P & AFATDS <-HLA & MRCI -> Army Synthetic Forces & CFOR**
- **DMSO is committed to carrying the common portions forward**
- **Programs/Services should carry “system specific aspects” forward**



# CTAPS <--> AWSIM/R

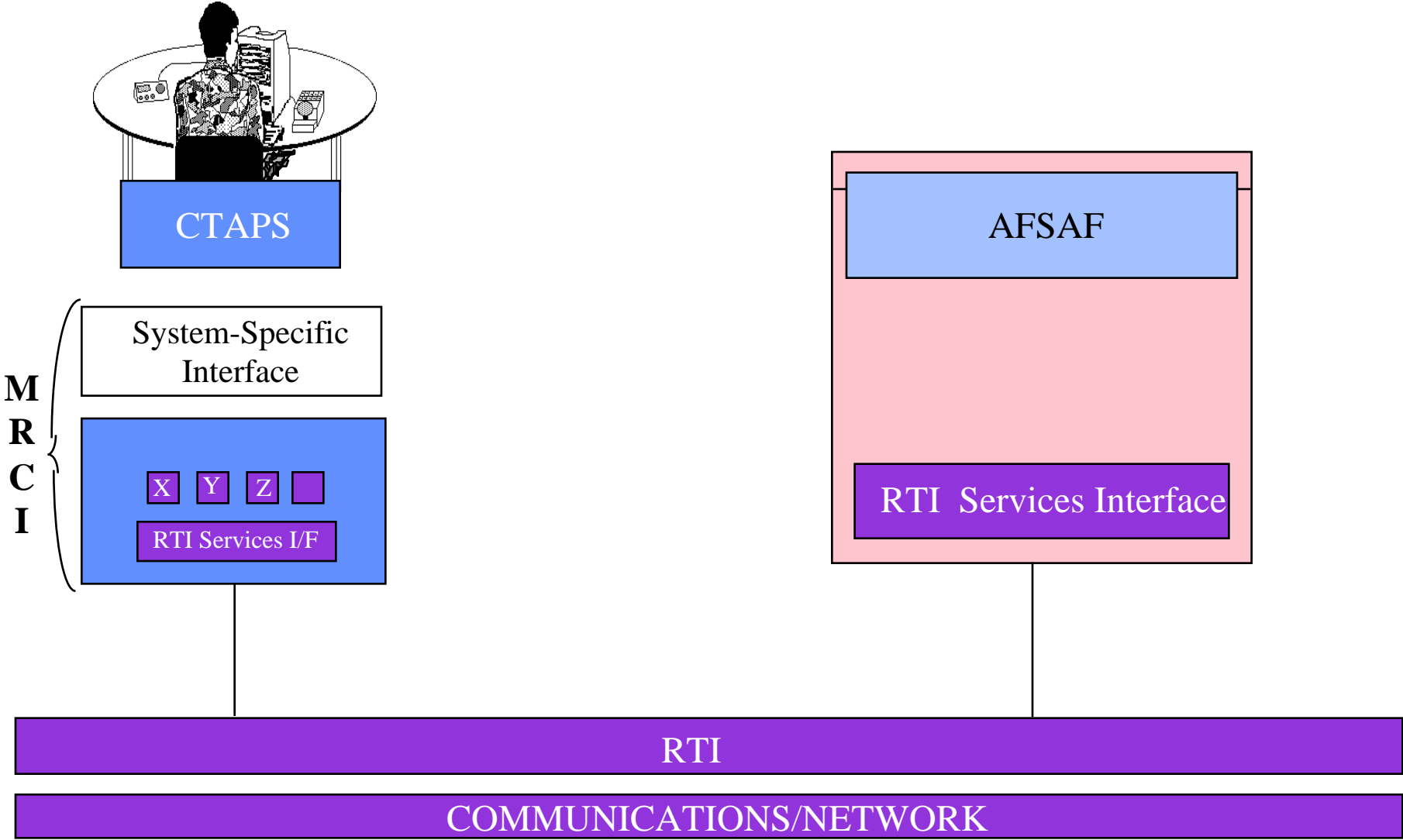






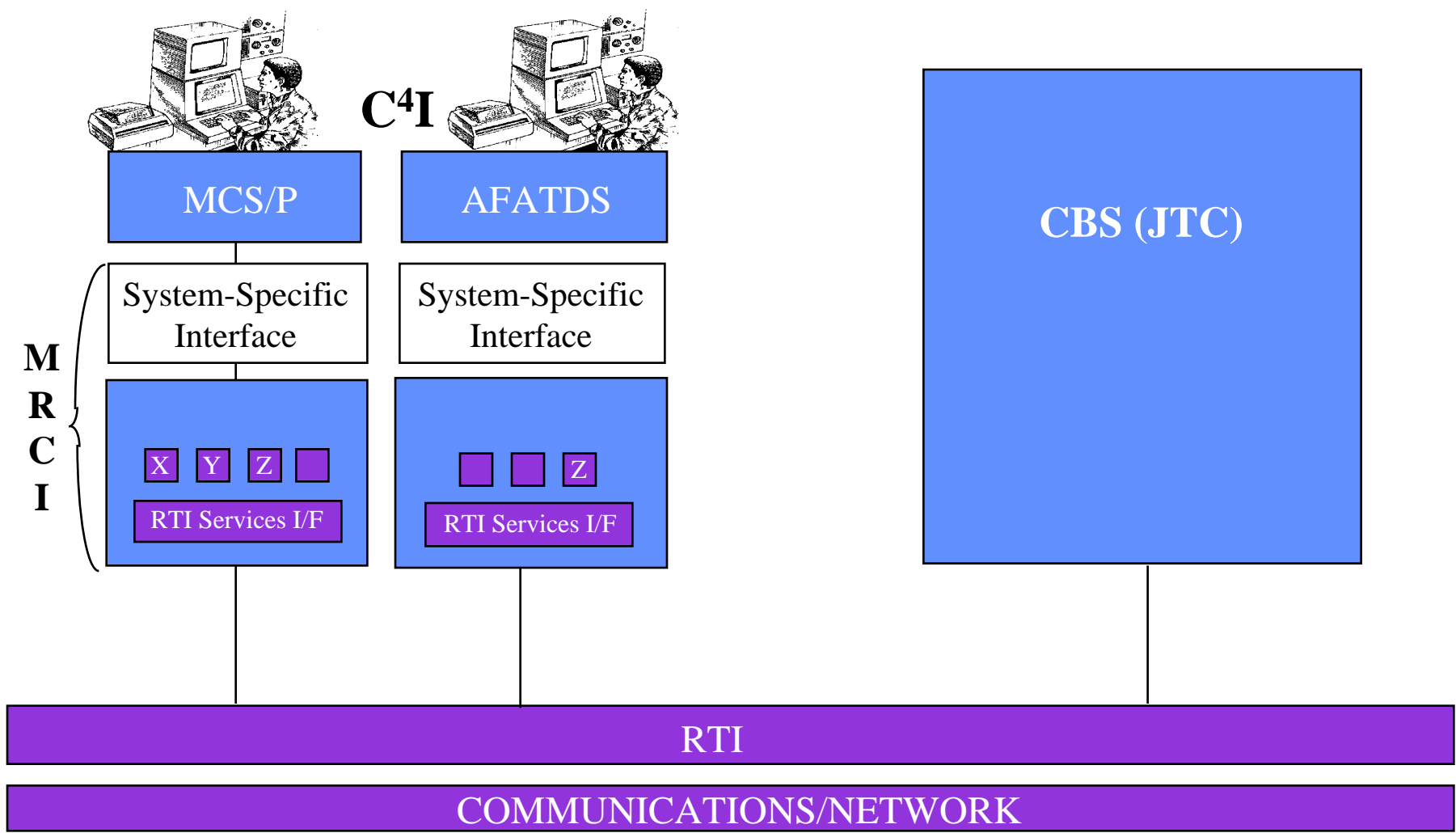
DMSO

# CTAPS <--> AFSAF



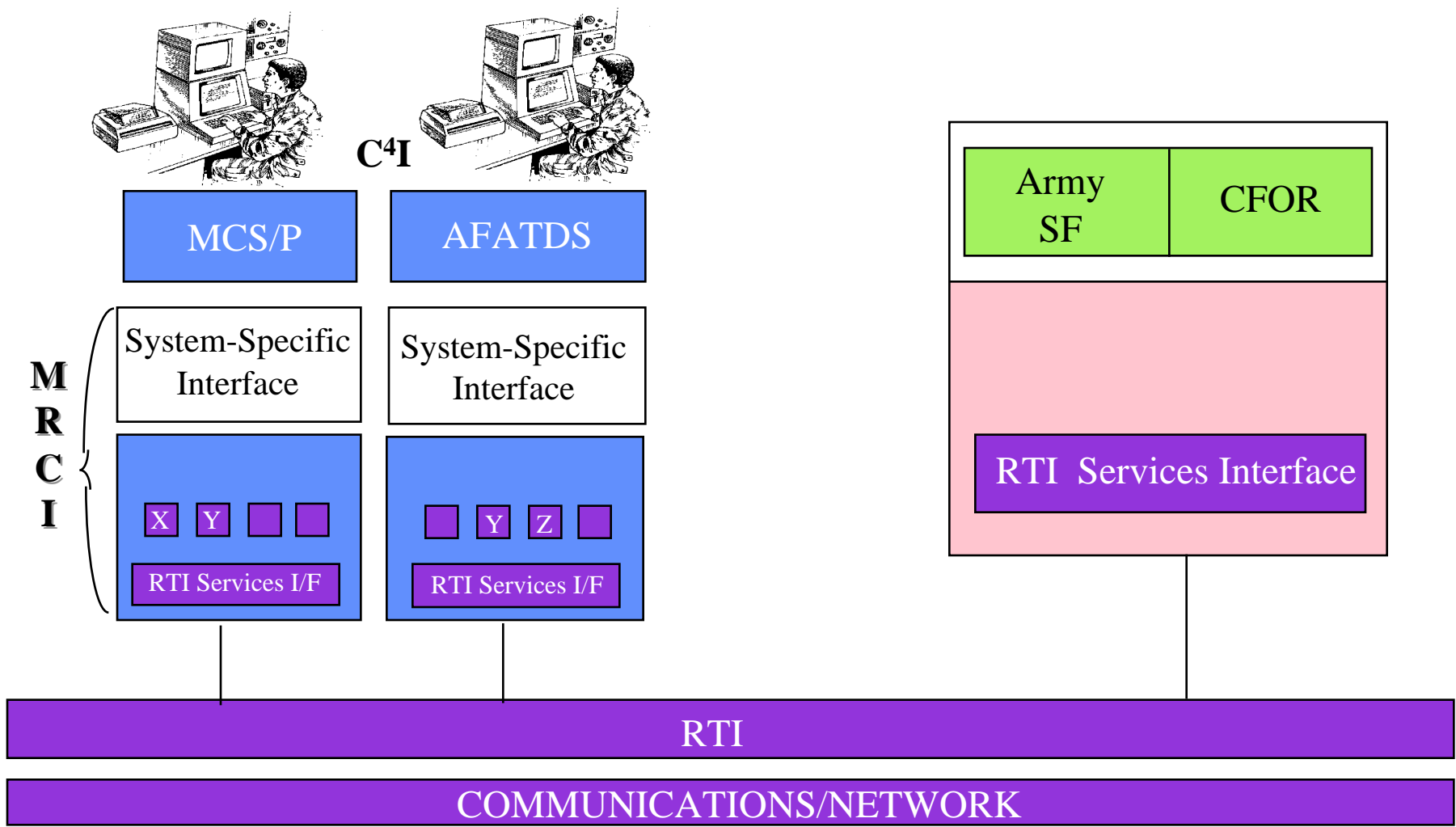


# MCS/P & AFATDS <--> CBS



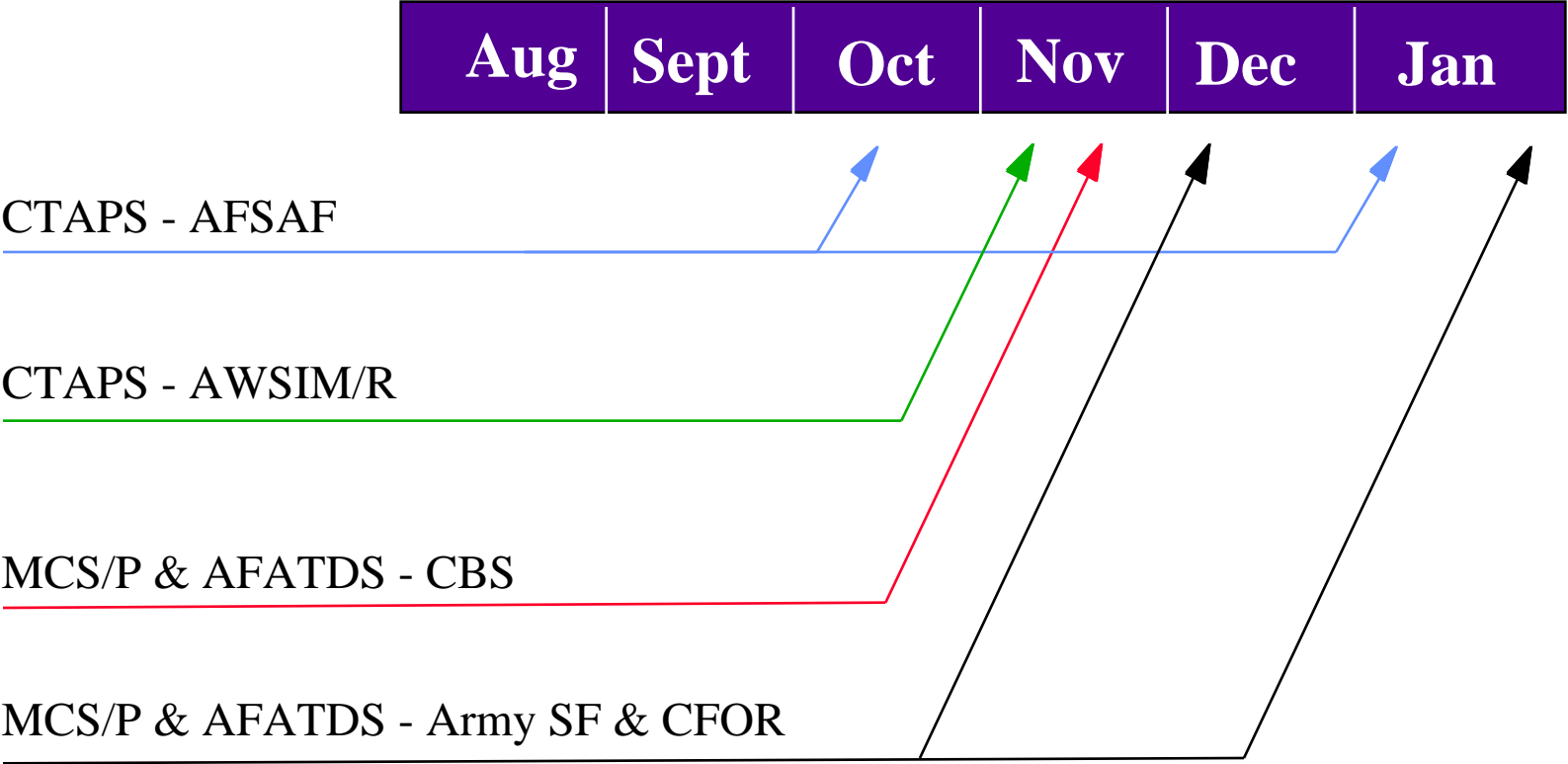


# MCS/P & AFATDS <--> ARMY SF





# MRCI 1996 Schedule





# Summary

- **Goal of MRCI is to develop a reusable set of technical tools to support seamless interfaces between C4I systems and simulations**
- **Significant risk due to multiple dependencies**
- **Schedule**
  - '96 -> 4 experiments
  - '97 -> additional experiments & competitive follow on
  - '98+ -> transition system-specific aspects while DMSO continues to support opportunities for open, reusable MRCI infrastructure